

くにおの
熱血
スクール ファイターズ



Kunio no Nekketsu School Fighters River City Fighters



This game is an unofficial adaptation of the "River City Girls" series into a 1v1 fighting title for Mega Drive / Genesis.

STORY / ストーリー

Students from rival schools gather in secret, far from prying eyes, to settle once and for all who is truly the strongest. Each fighter brings their own style, attitude, and school pride to the underground matches, creating an intense clash of power, skill, and spirit. Step into the hidden arenas and prove your strength in this underground battle for supremacy!

CHARACTERS / キャラクター

Members of Hanazono High School (花園高校)

- Riki Samejima (鮫島 力)
- Kyoko Hagiwara (萩原 きょうこ)

Members of Los Angeles High School (ロサンゼルス高校)

- Marian Kelly (マリアン ケリー) – formerly

Members of Makai Academy (魔界学園)

- Kunio B (くにおB)

Members of Nekketsu High School (熱血高校)

- Kunio Fuunji (風雲児 くにお)
- Misako Enjoji (えんじょうじ みさこ)
- Provie Dupree (プロヴィー デュプリ)

Members of New York Academy (ニューヨーク学園)

- Abobo Bo (アボボ ボー) – formerly
- Mibobo Bo (ミボボ ボー) – formerly

Members of Reiho Academy (冷峰学園)

- Tsubaki "Purin" Kinoshita (木下 椿)

Members of Taiyo Academy (太陽学園)

- Misuzu Hanya (半谷 みすず)



COMMAND LIST / コマンド表

Basic Moves:

For the commands below it is assumed that the character is on the left side of the screen:

Walking

Pressing the joystick → or ← to move the character.

Running (Some characters don't run, just move forward)

Tapping → twice quickly and then holding the second input to run.

Backdashing (Makes the character briefly airborne and unthrowable)

Tapping ← twice quickly to make the character backdash, a move used for evasion.

Crouching

Pressing the joystick ↓ or diagonally down to make the character crouch.

Jumps (Jump variations can be achieved by varying the duration of the input)

↖ or ↑ or ↗

Jumping system:

Small Hop: A short jump performed by lightly tapping the joystick up.

Normal Jump: A traditional jump made by pressing the joystick up.

Super Jump: A high jump obtained by running and then holding up quickly.

Block

Holding the joystick ← to block incoming attacks. This can also be performed in a crouched state for a Crouch Guard.

RAGE ART Gauge (Stock System):

Each character has unique command-based special attacks and powerful "super moves" called "RAGE ART". Gauge fills by attacking or being hit.

Can store up to 3 stocks.

Spend 1 stock to:

Perform a RAGE ART move

Guard Cancel Roll (Emergency Evasion).

Guard Attack (Counter attack while blocking).

Standart Moves:

Light Kick (LK)

A

Hard Kick (HK)

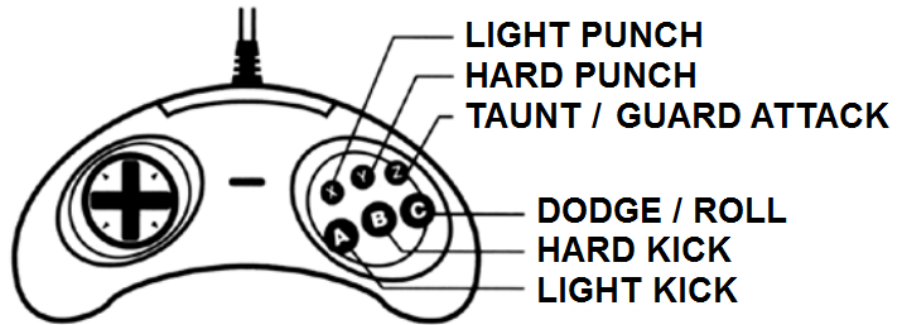
B

Light Punch (LP)

X

Hard Punch (HP)

Y



Taunts:

Z or Y+B (Fills a small portion of the RAGE ART bar)

Dodge (Invincible sidestep)

C or X+A

Roll Forward (Can pass through opponents)

→ + C or X+A

Roll Backward

← + C or X+A

Recovery Roll

During a fall press C or X+A to recover quickly

Roll Forward (Emergency Evasion)

(During defense) → + C or X+A (Costs one RAGE ART stock)

Roll Backward (Emergency Evasion)

(During defense) ← + C or X+A (Costs one RAGE ART stock)

Guard Attack

(During defense) Z or Y+B (Costs one RAGE ART stock)

Forward Grab

When near opponent → + Y

Backward Grab

When near opponent → + B

Throw Escape

Press Y or B while being grabbed.

Some characters have special command grabs with unique properties.

Advance Guard

Press any attack button (A, B, X or Y) while blocking.

Makes the opponent move away, weak attacks push a little, strong attacks push more.

Chain Combos:

A "chain combo" is a sequence of attacks that connect together, where one attack cancels the recovery of the previous one, allowing them to be executed without interruption. A Chain combo allows the player to create longer, more fluid attack sequences, helping to maximize damage in a single attack sequence.

LIGHT PUNCH cancels:

- Standing Light Punch (Close)
- Crouching Light Punch
- Crouching Light Kick.

LIGHT KICK cancels:

- Crouching Light Punch
- Crouching Light Kick

HIGH PUNCH cancels:

- All Light Attacks (Standing or Crouching)
- Standing High Kick (Close)

HIGH KICK cancels:

- All Light Attacks (Standing or Crouching)
- Standing High Punch (Close)



KUNIO FUUNJI (風雲児 くにお)

A hot-blooded yankee with a strong sense of justice, Kunio is both admired and feared at Nekketsu High. His countless fights and sports victories have made him a legendary delinquent hero. Though reckless at times, he values loyalty and always stands up for his friends. He shares a deep rivalry and close friendship with Riki Samejima, constantly pushing each other to grow stronger. While Kunio doesn't show much interest in romance, Misako secretly harbors feelings for him.

Birthday: November 27 (19 years old)

Bloodtype: AB

Height: 175 cm

Weight: 65 kg

Likes: Yakiniku, Rice, Crime-fighting

Dislikes: Bullying and unreasonable violence against the weak, Peppers

Hobbies: Dodgeball, Soccer, Hockey

Command Moves:

Ground Punch

→ + LP

Flying Knee

→ + LK

Special Moves:

Dodgeball

↓↘→ + P

Goalkeeper Punch

→↓↘ + P

Sauna Towel

↓↙← + P

Bicycle Kick

↓↙← + K

Rage Art Moves:

Super Dodgeball

→←↙↓↘→ + P

Hot-Blooded Combo

↓↘→↓↙← + P

Hamburger

↓↙←↓↙← + P



ABOBO BO (アボボ ボー)

A towering brute from New York, Abobo is infamous for his raw strength and violent temper. A long-time member of the Black Warriors, he's known for kidnappings and dirty jobs, but also takes on security work and other gigs to survive. Despite his ruthless image, Abobo has a strange sense of pride and a reputation as an unstoppable force in the streets. He has a twin brother, Mibobo.

Birthday: March 21 (29 years old)

Bloodtype: B-

Height: 210 cm

Weight: 160 kg

Likes: Fighting, Fried Chicken, Pork, Sabotage, his mother

Dislikes: Japanese food

Hobbies: Body building, Sleeping for a long period

Command Moves:

Skull Smash

→ + LP

Special Moves:

Flame Shot

↓↘→ + P

Earthquake

↓↙← + P (Press LK or HK to cancel)

Two-handed slap

↓↙← + K

Atomic Throw

When near opponent ↓↘→ + K

Rage Art Moves:

Earthquake Bomb

↓↘→↓↘→ + P

Hyper Bomb

When near opponent ↓↘→↓↘→ + K



Tsubaki "Purin" Kinoshita (木下 椿)

Small in size but never to be underestimated, Purin is often mistaken for a child at first glance. Behind her deceptively innocent appearance lies a fierce and hot-headed fighter with a sharp temper. She harbors a strong resentment toward other women, turning every encounter into a personal grudge match. What she lacks in height, she makes up for with relentless aggression and surprising strength.

Birthday : August 16 (18 years old)

Bloodtype: O+

Height: 150 cm

Weight: 40 kg

Likes: Fashion, Watermelons, Tigers, Yaoi manga, The color purple

Dislikes: Womans, Onions

Hobbies: Baseball, Video games

Command Moves:

Hop Knee

→ + LK

Special Moves:

Stone Toss

↓↘→ + P

Lavender Kick

↓↘→ + K

Hurricane Kick

↓↙← + K

Aerial Hurricane Kick

↓↙← + K in the air

Lilac Kick

→↓↘ + K

Rage Art Moves:

Orchid Strike

↓↘→↓↙← + P

Violet Kick

↓↘→↓↘→ + K



MISAKO ENJOJI (えんじょうじみさこ)

Hot-headed and fearless, Misako Enjoji is a scrappy street fighter with a sharp tongue and zero patience for nonsense. Known for her fiery temper and relentless brawling style, she charges into fights headfirst, relying on sheer determination and raw aggression to overwhelm her opponents. Behind her rough exterior lies a loyal heart that refuses to back down when friends are in danger, especially when it comes to her crush, Kunio.

Birthday: June 15 (18 years old)

Bloodtype: O

Height: 165 cm

Weight: 51 kg

Likes: Cute things, Strong men, Training, Spicy food

Dislikes: Acting "too girly", Losing

Hobbies: Soccer

Command Moves:

Hop Knee

→ + LK

Special Moves:

Backpack Swing

↓↘→ + P

Spiral Uppercut

→↓↘ + P

Stone Hands

↓↙← + P

Backflip Kick

↓↙← + K

Soccer Ball

↓↘→ + K

Rage Art Moves:

Hotshot Kick

↓↘→↓↘→ + K

Soccer Blitz

↓↘→↓↙← + P



RIKI SAMEJIMA (鮫島 力)

Riki is Kunio's rival and closest friend, and the object of Kyoko's affection. As the banchou of Hanazono High School, he commands respect with his stoic demeanor, letting his legendary stone fists do the talking. Much calmer and more composed than Kunio, Riki often takes on a supportive role in the school's various sports clubs, earning praise from peers and juniors alike. Known as "Mach Punch Riki", he embodies the righteous delinquent spirit, fighting for justice.

Birthday: May 5 (19 years old)

Bloodtype: O

Height: 183 cm

Weight: 80 kg

Likes: Parfait, Meat

Dislikes: Injustice, Dishonesty, Weak opponents, Bullies

Hobbies: Dodgeball, Soccer

Command Moves:

Ground Punch

→ + LP

Shadow Punch

→ + LK

Special Moves:

Combing Hair

Z or Y+B

Blazing Dragon

↓↘→ + P

Flying Dragon Kick

→↓↘ + K

Tokkou-Fuku Slam

↓↙← + P

Acro Dragon

↓↙← + K

Bird Kick

↓↘→ + K

Rage Art Moves:

Shadow Combo

↓↘→↓↘→ + P

Mach Rush

↓↘→↓↙← + P



KYOKO HAGIWARA (萩原 きょうこ)

Cute, cheerful, and full of energy, Kyoko is a loyal and high-spirited girl who lights up every room she enters. She is Misako's lifelong friend and has a close bond with Riki, who she admires and supports deeply. Always faithful to her friends, Kyoko brings warmth and positivity to every situation, making her both a trusted ally and a spirited presence in the lives of those around her.

Birthday: Unknown (18 years old)

Bloodtype: O

Height: 162 cm

Weight: 48 kg

Likes: Strong men

Dislikes: People who threaten Riki, Boredom

Hobbies: Volleyball, Shopping

Command Moves:

Back Elbow

→ + LP

Special Moves:

Volley Save

↓↘→ + P

Break Shot

→↓↘ + P

Flip Kick

↓↙← + P

Cheerleader Kick

↓↙← + K

Hyakuretsukyaku

↓↘→ + K (Press → to move)

Rage Art Moves:

Super Circle Kick

↓↘→↓↘→ + P

Guruguru Uzumaki

↓↘→↓↘→ + K



MISUZU HANYA (半谷 みすず)

Misuzu is an infamous and feared giant sukeban whose past remains shrouded in mystery. Despite her hulking size and overwhelming strength, she can be surprisingly jolly, but her temper is easily triggered, especially if anyone questions her attractiveness. A repeat student, she takes pride in the many years she has spent at school, using her experience to assert her dominance among peers. Known for her imposing presence, Misuzu commands respect and fear wherever she goes. She has taken a part-time job on the River City High's Defense Force.

Birthday: October 27 (26 years old)

Bloodtype: AB

Height: 198 cm

Weight: 140 kg

Likes: Hawaii, Meat

Dislikes: Weak opponents, Vegetables

Hobbies: American football, Pachinko

Command Moves:

Quake Punch

→ + LP

Iron Knee

→ + LK

Special Moves:

Titan Meteor

↓↘→ + P

Rolling Crusher: Skybound

↓↙← + P

Rolling Crusher: Earthbound

↓↙← + K

Titan Tackle: Strike

↓↘→ + K

Pigskin Shot

Charge ←, then → + K

Rage Art Moves:

Titan Roar

↓↘→↓↘→ + P

Titan Tackle: Barrage

↓↘→↓↘→ + K



MARIAN KELLY (マリアン ケリー)

Marian is a cheerful, justice-loving, and athletic young woman, best known as Billy Lee's girlfriend and a skilled kickboxing artist. Kidnapped by the criminal organization "Black Warriors" in the past, Marian intensified her training to become stronger and independent, seeking justice and revenge against the group. She also teaches martial arts for self-defense and works as a local shopkeeper and paranormal investigator.

Birthday: May 1 (25 years old)

Bloodtype: A

Height: 168 cm

Weight: 55 kg

Likes: Strong but sensitive men, Salad, Cats, Flowers

Dislikes: Crime, Bullies who prey on the weak.

Hobbies: Singing, Dancing, Reading animal folk-tales, Window shopping.

Command Moves:

Jackhammer Punch

→ + LK

Special Moves:

Hurricane Upper

↓↘→ + P

Pacific Slam

↓↙← + P

Sky Cutter

→↓↘ + P

Rocket Punch

↓↙← + K

Clothesline

↓↘→ + K

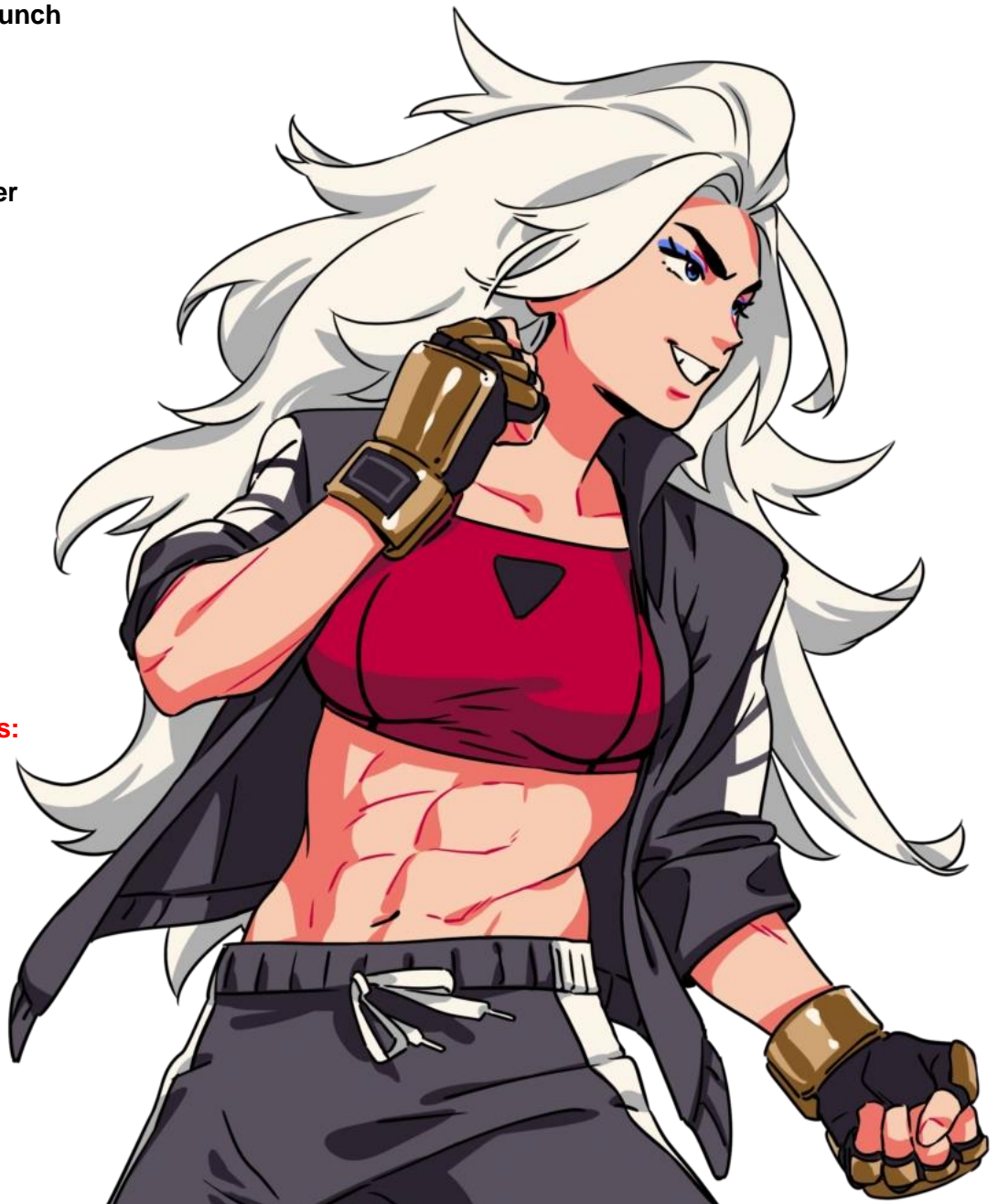
Rage Art Moves:

Cyclone Fist

↓↘→↓↘→ + P

KO Cutter

↓↘→↓↘→ + K



KUNIO B (くにおB)

A sinister figure emerging from the depths of Makai, Kunio B's true form remains shrouded in mystery. Known only as a shadow of unknown origin, he possesses the terrifying ability to mimic the appearance, movements, and fighting techniques of others. Whether it is friend or foe, Kunio B can replicate their style with uncanny precision, making him an unpredictable and dangerous adversary. Some say he was created as a twisted reflection of Kunio himself, while others believe he is a cursed being born from the chaos of battle.

Birthday: Unknown
Bloodtype: Unknown
Height: Unknown
Weight: Unknown
Likes: Unknown
Dislikes: Unknown
Hobbies: Unknown

Command Moves:

Earthquake Punch

→ + LP

Soccer Charge

→ + LK

Special Moves:

Shadow Blazing Dragon

↓↙← + P

Shadow Elbow

↓↘→ + P

Shadow Upper

→↓↘ + P

Shadow Hurricane Kick

↓↙← + K

Rasetsukyaku

↓↘→ + K

Rage Art Moves:

Oblivion Elbow

↓↘→↓↘→ + P

Shadow Rising

↓↘→↓↘→ + K



MIBOBO BO (ミボボ ボー)

Abobo's twin brother, who had a higher movement and attack speed. Member of Black Warriors. A rare mutation caused his skin to turn green. Despite this, everyone around him confuses him with his brother, which irritates him greatly.

Birthday: March 21 (29 years old)
Bloodtype: B-
Height: 215 cm
Weight: 125 kg
Likes: Martial arts
Dislikes: Losing a fight
Hobbies: Playing the guitar, Cooking

Command Moves:

Skull Smash

→ + LP

Special Moves:

Poison Puff

↓↘→ + P

Hammer Blow

↓↙← + P

Twister Strike

→↓↘ + P

Sky Slam

(During the Twister Strike) LP or HP

Shoulder Bash

↓↘→ + K

Rage Art Moves:

Colossus Bash

↓↘→↓↘→ + K (Can be canceled with Sky Slam)

Flame Shot

→←↙↓↘→ + P



PROVIE DUPREE (プロヴィーデュプリ)

Provie is as a popular social media influencer known for her Breakdancing fighting style. She is a member of The Flock and is a student at River City High.

Birthday: April 3 (18 years old)

Bloodtype: B

Height: 165 cm

Weight: 56 kg

Likes: Dance battles, Street music, Bubble tea, Gadgets.

Dislikes: Boring routines, Unfair fights, Losing to opponents she respects.

Hobbies: Singing, Dancing, Arcade games, Vlogging

Command Moves:

Butt Bump

→ + LK

Special Moves:

Slidewayz

↓↘→ + P

Slidewayz Finisher

(During the Slidewayz) LP, LK, HP or HK

Broken Propeller

↓↙← + P

Spin Cycle

↓↘→ + K

Back Spin

↓↙← + K (Press ← or → to move)

Coin Drop

→↓↘ + K

Coin Drop Finisher

(Coin Drop) LK or HK

Aerial Coin Drop

↓↘→ + K in the air

Rage Art Moves:

Boom Box

→←↙↓↘→ + P

Arcade Machine

↓↘→↓↘→ + K



Change the game region:

In the options menu, simultaneously press any kick button + any punch button, a sound will indicate success.

Title Screen



Player Select Screen



Game Over Screen



